

Concurrency 4 = CCS (2/4)

Scoping, weak and strong bisimulation

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Scope and recursion (2/4)

$$P_1 = (\text{let } K = \bar{a}[(\nu a)((a \cdot \text{test})|K)] \text{ in } K)$$

$$P_2 = (\text{let } K = \bar{a}[(\nu b)((b \cdot \text{test})|K)] \text{ in } K)$$

There is a tension :

- These two definitions have a different behaviour.
 - The identity of bounded names should be irrelevant (α -conversion).
- So let us rename a in the first definition :

$$P_3 = (\text{let } K = \bar{a}[(\nu b)((b \cdot \text{test})|K[a \leftarrow b])] \text{ in } K)$$

But what is $K[a \leftarrow b]$? Well, we argue that it is **not** K , it is a substitution or (explicit) relabelling which is **delayed** until K is replaced by its actual definition (cf. e.g. λ -calculus with term metavariables and explicit substitutions)

So, all is well, we maintain both α -conversion ($P_1 = P_3$) and the difference of behaviour ($P_1 \neq P_2$), and the tension is resolved . . .

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Scope and recursion (1/4)

Consider (example of Frank Valencia) (we write μ for $\mu \cdot 0$) :

$$P_1 = (\text{let } K = \bar{a}[(\nu a)((a \cdot \text{test})|K)] \text{ in } K)$$

Applying the rules, we have (two unfoldings) :

$$\frac{(\bar{a}[(\nu a)((a \cdot \text{test})|\bar{a}[(\nu a)((a \cdot \text{test})|K)])] \xrightarrow{\tau} \bar{a}[(\nu a)(\text{test})0|(\nu a)((a \cdot \text{test})|K)])}{(\bar{a}[(\nu a)((a \cdot \text{test})|K)] \xrightarrow{\tau} (\nu a)(\text{test})0|(\nu a)((a \cdot \text{test})|K))}$$

$$K \xrightarrow{\tau} (\nu a)(\text{test})0|(\nu a)((a \cdot \text{test})|K)$$

What about $P_2 = (\text{let } K = \bar{a}[(\nu b)((b \cdot \text{test})|K)] \text{ in } K)$: the double unfolding yields $\bar{a}[(\nu b)((b \cdot \text{test})|\bar{a}[(\nu b)((b \cdot \text{test})|K)])]$, which is deadlocked, while the first definition of K allows to perform test (notice the **capture** of \bar{a}).

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Scope and recursion (3/4)

In an α -conversion $(\nu x)P = (\nu y)P[x \leftarrow y]$, y should be chosen **free** in P . BUT when substitution arrives on K , **how do I know whether y is free** in K ? For example, in

$$P_4 = (\text{let } K = \bar{b}[(\nu a)((a \cdot \text{test})|K)] \text{ in } K)$$

b is free in K , but I cannot know it from just looking at the subterm $(\nu a)((a \cdot \text{test})|K)$.

Clean solution (**definitions with parameters**) : maintain the list of free variables of a constant K , and hence write constants always in the form $K(\vec{x})$ and make sure that in a definition **let** $K(\vec{a} = P \text{ in } Q$ we have $FV(P) \subseteq \vec{a}$. (cf. syntax adopted in Milner's π -calculus book).

And now, **relabelling** can be **omitted** from syntax, i.e. left implicit, since, e.g. $K(a, b)[a \leftarrow c] = K(c, b)$.

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Scope and recursion (4/4)

A "real" example : Consider the following linking operation :

$$P \sim Q = (\nu i', z', d')(P[i, z, d \leftarrow i', z', d'] | Q[\text{inc, zero, dec} \leftarrow i', z', d'])$$

In particular

$$\begin{aligned} C(\text{inc, zero, dec, } z, d) &\sim C(\text{inc, zero, dec, } z, d) \\ &= (\nu i', z', d')(C(\text{inc, zero, dec, } z', d') | C(i', z', d', z, d)) \end{aligned}$$

A (unbounded) counter :

$$C = \text{inc} \cdot (C \frown C) + \text{dec} \cdot D \quad D = \bar{d} \cdot C + \bar{z} \cdot B \quad B = \text{inc} \cdot (C \frown B) + \text{zero} \cdot B$$

An example of execution :

$$\begin{aligned} B &\xrightarrow{\text{zero}} B \xrightarrow{\text{inc}} (C \frown B) \xrightarrow{\text{inc}} ((C \frown C) \frown B) \xrightarrow{\text{dec}} ((D \frown C) \frown B) \\ &\xrightarrow{\tau} ((C \frown D) \frown B) \xrightarrow{\text{dec}} ((D \frown D) \frown B) \xrightarrow{\tau} ((D \frown B) \frown B) \\ &\xrightarrow{\tau} ((B \frown B) \frown B) \xrightarrow{\text{inc}} ((C \frown B) \frown B) \dots \end{aligned}$$

Exercise 1 Show that there is no derivation $B \xrightarrow{\tau^* \text{inc}} \tau^* \text{dec} \tau^* \text{dec}$.

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Structural equivalence

Exercise 2 Show that structural equivalence \equiv is included in (strong) bisimulation \sim .

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Bisimilarity is not trace equivalence

As automata $P = a \cdot (b + c)$ and $Q = a \cdot b + a \cdot c$ recognize the same language $\{ab, ac\}$ of traces.

As processes, they are not bisimilar (Q does not even simulate P). P keeps the choice after performing a , Q not.

Think of a as inserting 40 cents, b as getting tea and c as getting coffee. Imagine a vending machine with a slot for a and two buttons for b and c . The machine allows you to press b (resp. c) only if action b (resp. c) can be performed. As a customer you will prefer P .

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Variations on bisimilarity (1/3)

A bisimulation up to \sim is a relation \mathcal{R} such that for all P, Q :

$$P \mathcal{R} Q \Rightarrow \forall \mu, P' (P \xrightarrow{\mu} P' \Rightarrow \exists Q' Q \xrightarrow{\mu} Q' \text{ and } P' \sim \mathcal{R} \sim Q')$$

If \mathcal{R} is strong bisimulation up to \sim , then $\mathcal{R} \subseteq \sim$.

Exercise 3 Prove it.

Hence, to show $P \sim Q$, it is enough to find a bisimulation up to \sim such that $P \mathcal{R} Q$.

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Variations on bisimilarity (2/3)

As an example, take

$$\begin{aligned} \text{Sem} &= P \cdot \text{Sem}' & \text{Sem}^0 &= P \cdot \text{Sem}^1 \\ \text{Sem}' &= V \cdot \text{Sem} & \text{Sem}^1 &= P \cdot \text{Sem}^2 + V \cdot \text{Sem}^0 \\ & & \text{Sem}^2 &= P \cdot \text{Sem}^3 + V \cdot \text{Sem}^1 \\ & & \text{Sem}^3 &= V \cdot \text{Sem}^2 \end{aligned}$$

Then a (strong) bisimulation up-to witnessing that $(\text{Sem}|\text{Sem}|\text{Sem}) \sim \text{Sem}^0$ is, say :

$$\{ ((\text{Sem}|\text{Sem}|\text{Sem}), \text{Sem}^0), ((\text{Sem}'|\text{Sem}|\text{Sem}), \text{Sem}^1), ((\text{Sem}'|\text{Sem}|\text{Sem}'), \text{Sem}^2), ((\text{Sem}'|\text{Sem}'|\text{Sem}'), \text{Sem}^3) \}$$

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From strong to weak bisimulation (1/2)

Take the LTS of CCS, with $\text{Act} = L \cup \bar{L} \cup \{\text{tau}\}$, call it **Strong**. The bisimulation for this system is called **strong bisimulation**.

Take **Strong*** (its path LTS).

Consider the following LTS, call it **Weak†**, with the same set of actions as **Strong*** :

$$P \xrightarrow{\hat{s}} Q \text{ if and only if } (\exists t \ P \xrightarrow{t} Q \text{ and } \hat{s} = \hat{t})$$

where the function $s \mapsto \hat{s}$ is defined as follows :

$$\hat{\epsilon} = \epsilon \quad \hat{\tau} = \epsilon \quad \hat{\alpha} = \alpha \quad \hat{s}\mu = \hat{s}\hat{\mu}$$

The idea is that **weak bisimulation** is **bisimulation with possibly τ actions interspersed**.

Let **Weak** be the LTS on **Act** whose transitions are $P \xrightarrow{\mu} Q$, that is :

$$P \xrightarrow{\hat{s}} Q \text{ if and only if } P \xrightarrow{\tau^*} Q \quad P \xrightarrow{\hat{s}} Q \text{ if and only if } P \xrightarrow{\tau^*} \hat{\alpha} \tau^* Q$$

Then one has **Weak†** = **Weak***.

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Variations on bisimilarity (3/3)

For **any** LTS, one can change **Act** to **Act*** (words of actions), setting

$$P \xrightarrow{s} Q \text{ if } \begin{cases} s = \mu_1 \dots \mu_n \text{ and} \\ (\exists P_1, \dots, P_n \ (P_n = Q \text{ and } P \xrightarrow{\mu_1} P_1 \dots \xrightarrow{\mu_n} P_n)) \end{cases}$$

This yields a new LTS, call it **LTS*** (the **path LTS**) . Then the notions of **LTS** and of **LTS*** **bisimulation** coincide.

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From strong to weak bisimulation (2/2)

None of the three equivalent definition of weak bisimulation (**Weak**, **Weak†**, **Weak***) is practical. The following is a fourth, equivalent, and more **tractable** version :

A **weak bisimulation** is a relation \mathcal{R} such that

$$P \mathcal{R} Q \Rightarrow \forall \mu, P' \ (P \xrightarrow{\mu} P' \Rightarrow \exists Q' \ Q \xrightarrow{\mu} Q' \text{ and } P' \mathcal{R} Q') \text{ and conversely}$$

Two processes are **weakly bisimilar** if (notation $P \approx Q$) if there exists a weak bisimulation \mathcal{R} such that $P \mathcal{R} Q$.

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Bisimulation is a congruence (1/6)

We define \sim^* inductively by the following rules :

$$\frac{P \sim Q}{P \sim^* Q} \quad \frac{P \sim^* Q}{Q \sim^* P} \quad \frac{P \sim^* Q \quad Q \sim^* R}{P \sim^* R}$$

$$\frac{\forall i \in I \ P_i \sim^* Q_i}{\Sigma_{i \in I} \mu_i \cdot P_i \sim^* \Sigma_{i \in I} \mu_i \cdot Q_i} \quad \frac{P_1 \sim^* Q_1 \quad P_2 \sim^* Q_2}{P_1 \mid P_2 \sim^* Q_1 \mid Q_2} \quad \frac{P \sim^* Q}{(\nu a)P \sim^* (\nu a)Q}$$

Clearly $\sim \subseteq \sim^*$ and \sim^* is a congruence, by construction. It is enough to show that \sim^* is a bisimulation (since then $\sim = \sim^*$ is a congruence).

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Bisimulation is a congruence (3/6)

\approx is also a congruence (for our choice of language with guarded sums).

Same proof technique : define \approx^* . For the forward phase, we use the following properties, which are true :

$$\begin{aligned} (P \xrightarrow{\mu} P') &\Rightarrow ((\nu a)P \xrightarrow{\mu} (\nu a)P') \\ (Q_1 \xrightarrow{\mu} Q'_1) &\Rightarrow (Q_1 \mid Q_2 \xrightarrow{\mu} Q'_1 \mid Q_2) \\ (Q_1 \xrightarrow{\alpha} Q'_1 \text{ and } Q_2 \xrightarrow{\bar{\alpha}} Q'_2) &\Rightarrow (Q_1 \mid Q_2 \xrightarrow{\tau} Q'_1 \mid Q'_2) \end{aligned}$$

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Bisimulation is a congruence (2/6)

Proof by rule induction. We look at case $P_1 \mid P_2 \sim^* Q_1 \mid Q_2$:

1. (backward) decomposition phase : if $P_1 \mid P_2 \xrightarrow{\mu} P'$, then $P' = P'_1 \mid P'_2$ and three cases may occur, corresponding to the three rules for parallel composition in the labelled operational semantics. We only consider the synchronisation case. If $P_1 \xrightarrow{\alpha} P'_1$ and $P_2 \xrightarrow{\bar{\alpha}} P'_2$, then

2. by induction there exists Q'_1 such that $Q_1 \xrightarrow{\alpha} Q'_1$ and $P'_1 \sim^* Q'_1$, and there exists Q'_2 such that $Q_2 \xrightarrow{\bar{\alpha}} Q'_2$ and $P'_2 \sim^* Q'_2$.

3. Hence (forward) phase) we have $Q_1 \mid Q_2 \xrightarrow{\tau} Q'_1 \mid Q'_2$ and $P'_1 \mid P'_2 \sim^* Q'_1 \mid Q'_2$.

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Bisimulation is a congruence (4/6)

Consider CCS with prefix and sums instead of guarded sums, i.e., replace $\Sigma_{i \in I} \mu_i \cdot P_i$ by two constructs $\Sigma_{i \in I} P_i$ and $a \cdot P$, with rules

$$\frac{P_i \xrightarrow{\mu} P'_i}{\Sigma_{i \in I} P_i \xrightarrow{\mu} P'_i} \quad \frac{}{\mu \cdot P \xrightarrow{\mu} P}$$

Then strong bisimulation is a congruence, and weak bisimulation is not a congruence.

The problem does not arise because more processes (like $P + (Q \mid R)$) are allowed.

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Bisimulation is a congruence (5/6)

What goes wrong is the **sum** rule? For the forward phase, we would need the property :

$$(Q_1 \stackrel{\mu}{\Rightarrow} Q'_1) \Rightarrow (Q_1 + Q_2 \stackrel{\mu}{\Rightarrow} Q'_1)$$

which does **not** hold (take $\mu = \tau$ and $Q'_1 = Q_1$).

Counter-example : $\tau \cdot a \cdot 0 + b \cdot 0 \not\approx a \cdot 0 + b \cdot 0$

Bisimulation is a congruence (6/6)

We have left out recursion, but even so we have :

Proposition : For any process S (possibly with recursive definitions) with free variables in \vec{K} :

$$\forall \vec{Q}, \vec{Q}' \quad (\vec{Q} \approx \vec{Q}' \Rightarrow S[\vec{K} \leftarrow \vec{Q}] \approx S[\vec{K} \leftarrow \vec{Q}'])$$

The proof is by induction on the size of S . The non-recursion cases follow by congruence. For the recursive definition case $S = \text{let } \vec{L} = \vec{P} \text{ in } L_j$, the trick is to **unfold** :

$$\begin{aligned} S[\vec{K} \leftarrow \vec{Q}] &=_{\text{def}} \text{let } \vec{L} = \vec{P}[\vec{K} \leftarrow \vec{Q}] \text{ in } L_j \\ &\approx P_j[\vec{K} \leftarrow \vec{Q}][\vec{L} \leftarrow (\text{let } \vec{L} = \vec{P} \text{ in } \vec{L})] \\ &\approx_{\text{ind}} P_j[\vec{K} \leftarrow \vec{Q}][\vec{L} \leftarrow (\text{let } \vec{L} = \vec{P} \text{ in } \vec{L})] \\ &\approx S[\vec{K} \leftarrow \vec{Q}'] \end{aligned}$$